



Executive Order 2016-01

ORDER RE-CONVENING THE NEVADA GAMING POLICY COMMITTEE

WHEREAS, the continued success and growth of the gaming industry is essential to the economy of Nevada, and Nevada has led the nation and the world in developing and maintaining the best policies and practices involving the regulation of the gaming industry;

WHEREAS, in 2001, as Chairman of the Gaming Commission, I supported legislation providing for Nevada to begin its policy conversation concerning interactive gaming;

WHEREAS, in 2012, I convened the Nevada Gaming Policy Committee to provide recommendations on how Nevada can best regulate interactive gaming and continue to ensure Nevada's success into the future;

WHEREAS, in 2013, the Nevada State Legislature determined that Nevada is uniquely positioned to develop an effective and comprehensive regulatory structure related to interactive gaming and enacted legislation enabling Nevada the opportunity to enter into multi-state interactive gaming agreements with other states;

WHEREAS, in 2014, I, as the Governor, signed on behalf of Nevada the first of its kind and historic interactive online gaming agreement, *i.e.*, the Multi-State Internet Gaming Agreement, with Delaware to provide for structure and revenue sharing between signatory states and to serve as a model for the future growth of interactive gaming opportunities throughout the nation;

WHEREAS, in 2015, the Nevada State Legislature enacted legislation enabling the Nevada Gaming Commission to adopt regulations that encourage the manufacture and use of alternative and innovative gaming devices and to set forth technical standards to differentiate interactive games of skill, chance, or a hybrid of the two;

WHEREAS, later in 2015, the Nevada Gaming Control Board expressed its view and interpretation of Nevada policy and law regarding Daily Fantasy Sports games;

WHEREAS, much discussion is occurring in Nevada, the United States Congress, and throughout the nation regarding interactive gaming, including skill-based games, Daily Fantasy Sports games, and other games and contests;

WHEREAS, Nevada has a vital interest in ensuring that it remains a leader in the best policies, practices, and regulations, while continuing to grow as new technologies emerge in the gaming industry and public demand develops;

WHEREAS, Nevada Revised Statutes 463.021(5) provides that "the Governor may call meetings of the Gaming Policy Committee for the exclusive purpose of discussing matters of gaming policy"; and

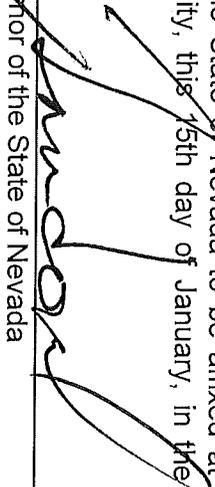
WHEREAS, Article 5, Section 1 of the Nevada Constitution provides: "The supreme executive power of this State, shall be vested in a Chief Magistrate who shall be Governor of the State of Nevada."

NOW, THEREFORE, by the authority vested in me as the Governor by the Constitution and laws of the State of Nevada, it is hereby ordered as follows:

1. The Nevada Gaming Policy Committee (the Committee) shall re-convene no later than March 15, 2016, and shall meet as necessary thereafter in the discretion of the Chair.

2. The Committee shall gather information, engage in discussion, and provide recommendations on what is the best policy for Nevada's gaming future on the following matters:
 - a. What role Nevada's licensing and regulatory scheme should play with respect to new and developing interactive gaming markets and technologies, including skill-based games, Daily Fantasy Sports games, and other games and contests;
 - b. How Nevada can continue to lead in the interactive gaming industry, including creating a regulatory framework and expanding opportunities to collaborate with other states on interactive gaming, to achieve regulatory and gaming industry certainty, maintain consumer protection, and allow growth to meet new technologies and public demand; and
 - c. Any other matter as directed and determined necessary by the Chair.
3. The Committee shall deliver a report of its discussions, findings, and recommendations to the Governor, the Nevada Gaming Commission, and the Nevada Gaming Control Board on or before September 30, 2016.
4. The Committee's meetings, and any subcommittee appointed, shall comply with the provisions of Chapter 463 of the Nevada Revised Statutes and all other applicable Nevada law.

IN WITNESS WHEREOF, I have hereunto set my hand and caused the Great Seal of the State of Nevada to be affixed at the State Capitol in Carson City, this 15th day of January, in the year two thousand sixteen.



Governor of the State of Nevada

By the Governor:



Secretary of State



Deputy Secretary of State

